

16.37 LINALG: Linear algebra package

This package provides a selection of functions that are useful in the world of linear algebra.

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16.37.1 Introduction

This package provides a selection of functions that are useful in the world of linear algebra. These functions are described alphabetically in subsection 16.37.3 and are labelled 16.37.3.1 to 16.37.3.53. They can be classified into four sections (n.b: the numbers after the dots signify the function label in section 16.37.3).

Contributions to this package have been made by Walter Tietze (ZIB).

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16.37.1.2 Constructors

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There is a separate NORMFORM[1] package for computing the following matrix normal forms in REDUCE:

smithex, smithex_int, frobenius, ratjordan, jordansymbolic, jordan.

16.37.1.4 Predicates

matrixp	...	16.37.3.29	squarep	...	16.37.3.42
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Note on examples:

In the examples the matrix \mathcal{A} will be

$$\mathcal{A} = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

Notation

Throughout \mathcal{I} is used to indicate the identity matrix and \mathcal{A}^T to indicate the transpose of the matrix \mathcal{A} .

16.37.2 Getting started

If you have not used matrices within REDUCE before then the following may be helpful.

Creating matrices

Initialisation of matrices takes the following syntax:

```
mat1 := mat((a,b,c), (d,e,f), (g,h,i));
```

will produce

$$mat1 := \begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix}$$

Getting at the entries

The (i, j) th entry can be accessed by:

```
mat1(i, j);
```

Loading the linear_algebra package

The package is loaded by:

```
load_package linalg;
```

16.37.3 What's available**16.37.3.1 add_columns, add_rows****Syntax:**

```
add_columns(A, c1, c2, expr);
```

\mathcal{A} :- a matrix.

$c1, c2$:- positive integers.

$expr$:- a scalar expression.

Synopsis:

`add_columns` replaces column $c2$ of \mathcal{A} by

`expr * column(A, c1) + column(A, c2)`.

`add_rows` performs the equivalent task on the rows of \mathcal{A} .

Examples:

$$\text{add_columns}(\mathcal{A}, 1, 2, x) = \begin{pmatrix} 1 & x+2 & 3 \\ 4 & 4*x+5 & 6 \\ 7 & 7*x+8 & 9 \end{pmatrix}$$

$$\text{add_rows}(\mathcal{A}, 2, 3, 5) = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 27 & 33 & 39 \end{pmatrix}$$

Related functions:

`add_to_columns`, `add_to_rows`, `mult_columns`, `mult_rows`.

16.37.3.2 add_rows

See: `add_columns`.

16.37.3.3 add_to_columns, add_to_rows**Syntax:**

`add_to_columns`(\mathcal{A} , `column_list`, `expr`);

\mathcal{A} :- a matrix.

`column_list` :- a positive integer or a list of positive integers.

`expr` :- a scalar expression.

Synopsis:

`add_to_columns` adds `expr` to each column specified in `column_list` of \mathcal{A} .

`add_to_rows` performs the equivalent task on the rows of \mathcal{A} .

Examples:

$$\text{add_to_columns}(\mathcal{A}, \{1, 2\}, 10) = \begin{pmatrix} 11 & 12 & 3 \\ 14 & 15 & 6 \\ 17 & 18 & 9 \end{pmatrix}$$

$$\text{add_to_rows}(\mathcal{A}, 2, -x) = \begin{pmatrix} 1 & 2 & 3 \\ -x+4 & -x+5 & -x+6 \\ 7 & 8 & 9 \end{pmatrix}$$

Related functions:

`add_columns`, `add_rows`, `mult_rows`, `mult_columns`.

16.37.3.4 add_to_rows

See: `add_to_columns`.

16.37.3.5 augment_columns, stack_rows**Syntax:**

```
augment_columns( $\mathcal{A}$ , column_list);
```

\mathcal{A} :- a matrix.
column_list :- either a positive integer or a list of positive integers.

Synopsis:

`augment_columns` gets hold of the columns of \mathcal{A} specified in `column_list` and sticks them together.
`stack_rows` performs the same task on rows of \mathcal{A} .

Examples:

$$\text{augment_columns}(\mathcal{A}, \{1, 2\}) = \begin{pmatrix} cc1 & 2 \\ 4 & 5 \\ 7 & 8 \end{pmatrix}$$

$$\text{stack_rows}(\mathcal{A}, \{1, 3\}) = \begin{pmatrix} 1 & 2 & 3 \\ 7 & 8 & 9 \end{pmatrix}$$

Related functions:

`get_columns`, `get_rows`, `sub_matrix`.

16.37.3.6 band_matrix**Syntax:**

```
band_matrix(expr_list, square_size);
```

`expr_list` :- either a single scalar expression or a list of an odd number of scalar expressions.
`square_size` :- a positive integer.

Synopsis:

`band_matrix` creates a square matrix of dimension `square_size`. The diagonal consists of the middle expr of the `expr_list`. The expressions to the left of this fill the required number of sub-diagonals and the expressions to the right the super-diagonals.

Examples:

$$\text{band_matrix}(\{x, y, z\}, 6) = \begin{pmatrix} y & z & 0 & 0 & 0 & 0 \\ x & y & z & 0 & 0 & 0 \\ 0 & x & y & z & 0 & 0 \\ 0 & 0 & x & y & z & 0 \\ 0 & 0 & 0 & x & y & z \\ 0 & 0 & 0 & 0 & x & y \end{pmatrix}$$

Related functions:

`diagonal`.

16.37.3.7 block_matrix**Syntax:**

`block_matrix(r, c, matrix_list);`

`r, c` :- positive integers.

`matrix_list` :- a list of matrices.

Synopsis:

`block_matrix` creates a matrix that consists of $r \times c$ matrices filled from the `matrix_list` row-wise.

Examples:

$$\mathcal{B} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \mathcal{C} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}, \mathcal{D} = \begin{pmatrix} 22 & 33 \\ 44 & 55 \end{pmatrix}$$

$$\text{block_matrix}(2, 3, \{\mathcal{B}, \mathcal{C}, \mathcal{D}, \mathcal{D}, \mathcal{C}, \mathcal{B}\}) = \begin{pmatrix} 1 & 0 & 5 & 22 & 33 \\ 0 & 1 & 5 & 44 & 55 \\ 22 & 33 & 5 & 1 & 0 \\ 44 & 55 & 5 & 0 & 1 \end{pmatrix}$$

16.37.3.8 char_matrix**Syntax:**

`char_matrix(A, λ);`

`A` :- a square matrix.

`λ` :- a symbol or algebraic expression.

Synopsis:

`char_matrix` creates the characteristic matrix \mathcal{C} of \mathcal{A} . This is $\mathcal{C} = \lambda \mathcal{I} - \mathcal{A}$.

Examples:

$$\text{char_matrix}(\mathcal{A}, x) = \begin{pmatrix} x-1 & -2 & -3 \\ -4 & x-5 & -6 \\ -7 & -8 & x-9 \end{pmatrix}$$

Related functions:

`char_poly`.

16.37.3.9 char_poly**Syntax:**

`char_poly`(\mathcal{A} , λ);

\mathcal{A} :- a square matrix.

λ :- a symbol or algebraic expression.

Synopsis:

`char_poly` finds the characteristic polynomial of \mathcal{A} .

This is the determinant of $\lambda\mathcal{I} - \mathcal{A}$.

Examples:

$$\text{char_poly}(\mathcal{A}, x) = x^3 - 15 * x^2 - 18 * x$$

Related functions:

`char_matrix`.

16.37.3.10 cholesky**Syntax:**

`cholesky`(\mathcal{A});

\mathcal{A} :- a positive definite matrix containing numeric entries.

Synopsis:

`cholesky` computes the cholesky decomposition of \mathcal{A} .

It returns $\{\mathcal{L}, \mathcal{U}\}$ where \mathcal{L} is a lower matrix, \mathcal{U} is an upper matrix,

$\mathcal{A} = \mathcal{L}\mathcal{U}$, and $\mathcal{U} = \mathcal{L}^T$.

Examples:

$$\mathcal{F} = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 3 & 1 \\ 0 & 1 & 1 \end{pmatrix}$$

$$\text{cholesky}(\mathcal{F}) = \left\{ \begin{pmatrix} 1 & 0 & 0 \\ 1 & \sqrt{2} & 0 \\ 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix}, \begin{pmatrix} 1 & 1 & 0 \\ 0 & \sqrt{2} & \frac{1}{\sqrt{2}} \\ 0 & 0 & \frac{1}{\sqrt{2}} \end{pmatrix} \right\}$$

Related functions:

lu_decom.

16.37.3.11 coeff_matrix**Syntax:**

coeff_matrix({lin_eqn₁, lin_eqn₂, ..., lin_eqn_n}); ¹⁴

lin_eqn₁, lin_eqn₂, ..., lin_eqn_n :- linear equations. Can be of the form *equation = number* or just *equation* which is equivalent to *equation = 0*.

Synopsis:

coeff_matrix creates the coefficient matrix C of the linear equations. It returns $\{C, \mathcal{X}, \mathcal{B}\}$ such that $C\mathcal{X} = \mathcal{B}$.

Examples:

coeff_matrix({ $x + y + 4 * z = 10, y + x - z = 20, x + y + 4$ }) =

$$\left\{ \left(\begin{array}{ccc} 4 & 1 & 1 \\ -1 & 1 & 1 \\ 0 & 1 & 1 \end{array} \right), \left(\begin{array}{c} z \\ y \\ x \end{array} \right), \left(\begin{array}{c} 10 \\ 20 \\ -4 \end{array} \right) \right\}$$

16.37.3.12 column_dim, row_dim**Syntax:**

column_dim(\mathcal{A});

\mathcal{A} :- a matrix.

Synopsis:

column_dim finds the column dimension of \mathcal{A} .

row_dim finds the row dimension of \mathcal{A} .

Examples:

column_dim(\mathcal{A}) = 3

16.37.3.13 companion**Syntax:**

companion(poly, x);

¹⁴If you're feeling lazy then the {}'s can be omitted.

`poly` :- a monic univariate polynomial in x .
 x :- the variable.

Synopsis:

`companion` creates the companion matrix \mathcal{C} of `poly`.

This is the square matrix of dimension n , where n is the degree of `poly` w.r.t. x . The entries of \mathcal{C} are: $\mathcal{C}(i, n) = -\text{coeffn}(\text{poly}, x, i - 1)$ for $i = 1, \dots, n$, $\mathcal{C}(i, i - 1) = 1$ for $i = 2, \dots, n$ and the rest are 0.

Examples:

$$\text{companion}(x^4 + 17 * x^3 - 9 * x^2 + 11, x) = \begin{pmatrix} 0 & 0 & 0 & -11 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 9 \\ 0 & 0 & 1 & -17 \end{pmatrix}$$

Related functions:

`find_companion`.

16.37.3.14 copy_into**Syntax:**

`copy_into(A, B, r, c);`
 A, B :- matrices.
 r, c :- positive integers.

Synopsis:

`copy_into` copies matrix A into B with $A(1, 1)$ at $B(r, c)$.

Examples:

$$\mathcal{G} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$\text{copy_into}(\mathcal{A}, \mathcal{G}, 1, 2) = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 0 & 4 & 5 & 6 \\ 0 & 7 & 8 & 9 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

Related functions:

`augment_columns`, `extend`, `matrix_augment`, `matrix_stack`,
`stack_rows`, `sub_matrix`.

16.37.3.15 diagonal

Syntax:

`diagonal({mat1, mat2, ..., matn});`¹⁵

`mat1, mat2, ..., matn` :- each can be either a scalar expr or a square matrix.

Synopsis:

`diagonal` creates a matrix that contains the input on the diagonal.

Examples:

$$\mathcal{H} = \begin{pmatrix} 66 & 77 \\ 88 & 99 \end{pmatrix}$$

$$\text{diagonal}(\{\mathcal{A}, x, \mathcal{H}\}) = \begin{pmatrix} 1 & 2 & 3 & 0 & 0 & 0 \\ 4 & 5 & 6 & 0 & 0 & 0 \\ 7 & 8 & 9 & 0 & 0 & 0 \\ 0 & 0 & 0 & x & 0 & 0 \\ 0 & 0 & 0 & 0 & 66 & 77 \\ 0 & 0 & 0 & 0 & 88 & 99 \end{pmatrix}$$

Related functions:

`jordan_block`.

16.37.3.16 extend

Syntax:

`extend(\mathcal{A} , r , c , expr);`

`\mathcal{A}` :- a matrix.

`r, c` :- positive integers.

`expr` :- algebraic expression or symbol.

Synopsis:

`extend` returns a copy of `\mathcal{A}` that has been extended by `r` rows and `c` columns. The new entries are made equal to `expr`.

Examples:

$$\text{extend}(\mathcal{A}, 1, 2, x) = \begin{pmatrix} 1 & 2 & 3 & x & x \\ 4 & 5 & 6 & x & x \\ 7 & 8 & 9 & x & x \\ x & x & x & x & x \end{pmatrix}$$

¹⁵If you're feeling lazy then the {}'s can be omitted.

Related functions:

`copy_into`, `matrix_augment`, `matrix_stack`, `remove_columns`,
`remove_rows`.

16.37.3.17 find_companion**Syntax:**

`find_companion(A, x);`

\mathcal{A} :- a matrix.

x :- the variable.

Synopsis:

Given a companion matrix, `find_companion` finds the polynomial from which it was made.

Examples:

$$\mathcal{C} = \begin{pmatrix} 0 & 0 & 0 & -11 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 9 \\ 0 & 0 & 1 & -17 \end{pmatrix}$$

$$\text{find_companion}(\mathcal{C}, x) = x^4 + 17 * x^3 - 9 * x^2 + 11$$

Related functions:

`companion`.

16.37.3.18 get_columns, get_rows**Syntax:**

`get_columns(A, column_list);`

\mathcal{A} :- a matrix.

c :- either a positive integer or a list of positive integers.

Synopsis:

`get_columns` removes the columns of \mathcal{A} specified in `column_list` and returns them as a list of column matrices.

`get_rows` performs the same task on the rows of \mathcal{A} .

Examples:

$$\text{get_columns}(\mathcal{A}, \{1, 3\}) = \left\{ \begin{pmatrix} 1 \\ 4 \\ 7 \end{pmatrix}, \begin{pmatrix} 3 \\ 6 \\ 9 \end{pmatrix} \right\}$$

$$\text{get_rows}(\mathcal{A}, 2) = \{(4 \ 5 \ 6)\}$$

Related functions:

augment_columns, stack_rows, sub_matrix.

16.37.3.19 get_rows

See: get_columns.

16.37.3.20 gram_schmidt**Syntax:**

gram_schmidt({vec₁, vec₂, ..., vec_n}); ¹⁶

vec₁, vec₂, ..., vec_n :- linearly-independent vectors. Each vector must be written as a list, eg: {1,0,0}.

Synopsis:

gram_schmidt performs the Gram-Schmidt orthonormalisation on the input vectors. It returns a list of orthogonal normalised vectors.

Examples:

gram_schmidt({{1, 0, 0}, {1, 1, 0}, {1, 1, 1}}) = {{1,0,0},{0,1,0},{0,0,1}}

gram_schmidt({{1, 2}, {3, 4}}) = {{ $\frac{1}{\sqrt{5}}, \frac{2}{\sqrt{5}}$ }, { $\frac{2 * \sqrt{5}}{5}, \frac{-\sqrt{5}}{5}$ }}

16.37.3.21 hermitian_tp**Syntax:**

hermitian_tp(\mathcal{A});

\mathcal{A} :- a matrix.

Synopsis:

hermitian_tp computes the hermitian transpose of \mathcal{A} .

This is a matrix in which the (i, j) th entry is the conjugate of the (j, i) th entry of \mathcal{A} .

Examples:

¹⁶If you're feeling lazy then the {}'s can be omitted.

$$\mathcal{J} = \begin{pmatrix} i+1 & i+2 & i+3 \\ 4 & 5 & 2 \\ 1 & i & 0 \end{pmatrix}$$

$$\text{hermitian_tp}(\mathcal{J}) = \begin{pmatrix} -i+1 & 4 & 1 \\ -i+2 & 5 & -i \\ -i+3 & 2 & 0 \end{pmatrix}$$

Related functions:

`tp`¹⁷.

16.37.3.22 hessian**Syntax:**

```
hessian(expr, variable_list);
```

`expr` :- a scalar expression.
`variable_list` :- either a single variable or a list of variables.

Synopsis:

`hessian` computes the hessian matrix of `expr` w.r.t. the variables in `variable_list`.

This is an $n \times n$ matrix where n is the number of variables and the (i, j) th entry is `df(expr, variable_list(i), variable_list(j))`.

Examples:

$$\text{hessian}(x * y * z + x^2, \{w, x, y, z\}) = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & z & y \\ 0 & z & 0 & x \\ 0 & y & x & 0 \end{pmatrix}$$

Related functions:

`df`¹⁸.

16.37.3.23 hilbert**Syntax:**

```
hilbert(square_size, expr);
```

`square_size` :- a positive integer.
`expr` :- an algebraic expression.

¹⁷standard reduce call for the transpose of a matrix - see section 14.4.

¹⁸standard reduce call for differentiation - see section 7.8.

Synopsis:

`hilbert` computes the square hilbert matrix of dimension `square_size`.

This is the symmetric matrix in which the (i, j) th entry is $1/(i + j - \text{expr})$.

Examples:

$$\text{hilbert}(3, y + x) = \begin{pmatrix} \frac{-1}{x+y-2} & \frac{-1}{x+y-3} & \frac{-1}{x+y-4} \\ \frac{-1}{x+y-3} & \frac{-1}{x+y-4} & \frac{-1}{x+y-5} \\ \frac{-1}{x+y-4} & \frac{-1}{x+y-5} & \frac{-1}{x+y-6} \end{pmatrix}$$

16.37.3.24 jacobian**Syntax:**

`mat_jacobian(expr_list, variable_list);`

`expr_list` :- either a single algebraic expression or a list of algebraic expressions.

`variable_list` :- either a single variable or a list of variables.

Synopsis:

`mat_jacobian` computes the jacobian matrix of `expr_list` w.r.t. `variable_list`.

This is a matrix whose (i, j) th entry is `df(expr_list(i), variable_list(j))`.

The matrix is $n \times m$ where n is the number of variables and m the number of expressions.

Examples:

$$\text{mat_jacobian}(\{x^4, x * y^2, x * y * z^3\}, \{w, x, y, z\}) = \begin{pmatrix} 0 & 4 * x^3 & 0 & 0 \\ 0 & y^2 & 2 * x * y & 0 \\ 0 & y * z^3 & x * z^3 & 3 * x * y * z^2 \end{pmatrix}$$

Related functions:

`hessian`, `df`¹⁹.

NOTE: The function `mat_jacobian` used to be called just "jacobian" however us of that name was in conflict with another Reduce package.

¹⁹standard reduce call for differentiation - see REDUCE User's Manual[2].

16.37.3.25 jordan_block**Syntax:**

```
jordan_block (expr, square_size) ;
  expr      :- an algebraic expression or symbol.
  square_size :- a positive integer.
```

Synopsis:

`jordan_block` computes the square jordan block matrix \mathcal{J} of dimension `square_size`.

The entries of \mathcal{J} are: $\mathcal{J}(i, i) = \text{expr}$ for $i = 1, \dots, n$, $\mathcal{J}(i, i + 1) = 1$ for $i = 1, \dots, n - 1$, and all other entries are 0.

Examples:

$$\text{jordan_block}(x, 5) = \begin{pmatrix} x & 1 & 0 & 0 & 0 \\ 0 & x & 1 & 0 & 0 \\ 0 & 0 & x & 1 & 0 \\ 0 & 0 & 0 & x & 1 \\ 0 & 0 & 0 & 0 & x \end{pmatrix}$$

Related functions:

`diagonal`, `companion`.

16.37.3.26 lu_decom**Syntax:**

```
lu_decom (A) ;
  A      :- a matrix containing either numeric entries or imaginary entries
           with numeric coefficients.
```

Synopsis:

`lu_decom` performs LU decomposition on \mathcal{A} , ie: it returns $\{\mathcal{L}, \mathcal{U}\}$ where \mathcal{L} is a lower diagonal matrix, \mathcal{U} an upper diagonal matrix and $\mathcal{A} = \mathcal{L}\mathcal{U}$.

Caution: The algorithm used can swap the rows of \mathcal{A} during the calculation. This means that $\mathcal{L}\mathcal{U}$ does not equal \mathcal{A} but a row equivalent of it. Due to this, `lu_decom` returns $\{\mathcal{L}, \mathcal{U}, \text{vec}\}$. The call `convert (A, vec)` will return the matrix that has been decomposed, ie: $\mathcal{L}\mathcal{U} = \text{convert}(\mathcal{A}, \text{vec})$.

Examples:

$$\mathcal{K} = \begin{pmatrix} 1 & 3 & 5 \\ -4 & 3 & 7 \\ 8 & 6 & 4 \end{pmatrix}$$

$$\text{lu} := \text{lu_decom}(\mathcal{K}) = \left\{ \left(\begin{array}{ccc} 8 & 0 & 0 \\ -4 & 6 & 0 \\ 1 & 2.25 & 1.1251 \end{array} \right), \left(\begin{array}{ccc} 1 & 0.75 & 0.5 \\ 0 & 1 & 1.5 \\ 0 & 0 & 1 \end{array} \right), [3 \ 2 \ 3] \right\}$$

$$\text{first lu} * \text{second lu} = \begin{pmatrix} 8 & 6 & 4 \\ -4 & 3 & 7 \\ 1 & 3 & 5 \end{pmatrix}$$

$$\text{convert}(\mathcal{K}, \text{third lu}) = \begin{pmatrix} 8 & 6 & 4 \\ -4 & 3 & 7 \\ 1 & 3 & 5 \end{pmatrix}$$

$$\mathcal{P} = \begin{pmatrix} i+1 & i+2 & i+3 \\ 4 & 5 & 2 \\ 1 & i & 0 \end{pmatrix}$$

$$\text{lu} := \text{lu_decom}(\mathcal{P}) = \left\{ \left(\begin{array}{ccc} 1 & 0 & 0 \\ 4 & -4*i+5 & 0 \\ i+1 & 3 & 0.41463*i+2.26829 \end{array} \right), \left(\begin{array}{ccc} 1 & i & 0 \\ 0 & 1 & 0.19512*i+0.24390 \\ 0 & 0 & 1 \end{array} \right), [3 \ 2 \ 3] \right\}$$

$$\text{first lu} * \text{second lu} = \begin{pmatrix} 1 & i & 0 \\ 4 & 5 & 2 \\ i+1 & i+2 & i+3 \end{pmatrix}$$

$$\text{convert}(\mathcal{P}, \text{thirdlu}) = \begin{pmatrix} 1 & i & 0 \\ 4 & 5 & 2 \\ i+1 & i+2 & i+3 \end{pmatrix}$$

Related functions:

cholesky.

16.37.3.27 make_identity**Syntax:**

make_identity(square_size);

square_size :- a positive integer.

Synopsis:

`make_identity` creates the identity matrix of dimension `square_size`.

Examples:

$$\text{make_identity}(4) = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Related functions:

`diagonal`.

16.37.3.28 matrix_augment, matrix_stack**Syntax:**

`matrix_augment({mat1, mat2, ..., matn});`²⁰

`mat1, mat2, ..., matn :- matrices.`

Synopsis:

`matrix_augment` sticks the matrices in `matrix_list` together horizontally.

`matrix_stack` sticks the matrices in `matrix_list` together vertically.

Examples:

$$\text{matrix_augment}(\{\mathcal{A}, \mathcal{A}\}) = \begin{pmatrix} 1 & 2 & 3 & 1 & 2 & 3 \\ 4 & 4 & 6 & 4 & 5 & 6 \\ 7 & 8 & 9 & 7 & 8 & 9 \end{pmatrix}$$

$$\text{matrix_stack}(\{\mathcal{A}, \mathcal{A}\}) = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \\ 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

Related functions:

`augment_columns`, `stack_rows`, `sub_matrix`.

²⁰If you're feeling lazy then the {}'s can be omitted.

16.37.3.29 matrixp**Syntax:**

```
matrixp(test_input);
test_input  :- anything you like.
```

Synopsis:

`matrixp` is a boolean function that returns `t` if the input is a matrix and `nil` otherwise.

Examples:

```
matrixp(A) = t
matrixp(doodlesackbanana) = nil
```

Related functions:

`squarep`, `symmetricp`.

16.37.3.30 matrix_stack

See: `matrix_augment`.

16.37.3.31 minor**Syntax:**

```
minor(A, r, c);
A      :- a matrix.
r, c   :- positive integers.
```

Synopsis:

`minor` computes the (r, c) th minor of \mathcal{A} .

This is created by removing the r th row and the c th column from \mathcal{A} .

Examples:

$$\text{minor}(\mathcal{A}, 1, 3) = \begin{pmatrix} 4 & 5 \\ 7 & 8 \end{pmatrix}$$

Related functions:

`remove_columns`, `remove_rows`.

16.37.3.32 mult_columns, mult_rows**Syntax:**

```
mult_columns( $\mathcal{A}$ , column_list, expr);
```

\mathcal{A} :- a matrix.

column_list :- a positive integer or a list of positive integers.

expr :- an algebraic expression.

Synopsis:

`mult_columns` returns a copy of \mathcal{A} in which the columns specified in `column_list` have been multiplied by `expr`.

`mult_rows` performs the same task on the rows of \mathcal{A} .

Examples:

$$\text{mult_columns}(\mathcal{A}, \{1, 3\}, x) = \begin{pmatrix} x & 2 & 3 * x \\ 4 * x & 5 & 6 * x \\ 7 * x & 8 & 9 * x \end{pmatrix}$$

$$\text{mult_rows}(\mathcal{A}, 2, 10) = \begin{pmatrix} 1 & 2 & 3 \\ 40 & 50 & 60 \\ 7 & 8 & 9 \end{pmatrix}$$

Related functions:

`add_to_columns`, `add_to_rows`.

16.37.3.33 mult_rows

See: `mult_columns`.

16.37.3.34 pivot**Syntax:**

```
pivot( $\mathcal{A}$ , r, c);
```

\mathcal{A} :- a matrix.

r, c :- positive integers such that $\mathcal{A}(r, c) \neq 0$.

Synopsis:

`pivot` pivots \mathcal{A} about its (r, c) th entry.

To do this, multiples of the r 'th row are added to every other row in the matrix.

This means that the c 'th column will be 0 except for the (r, c) 'th entry.

Examples:

$$\text{pivot}(\mathcal{A}, 2, 3) = \begin{pmatrix} -1 & -0.5 & 0 \\ 4 & 5 & 6 \\ 1 & 0.5 & 0 \end{pmatrix}$$

Related functions:

`rows_pivot.`

16.37.3.35 pseudo_inverse**Syntax:**

`pseudo_inverse(A);`

\mathcal{A} :- a matrix containing only real numeric entries.

Synopsis:

`pseudo_inverse`, also known as the Moore-Penrose inverse, computes the pseudo inverse of \mathcal{A} .

Given the singular value decomposition of \mathcal{A} , i.e: $\mathcal{A} = \mathcal{U}\Sigma\mathcal{V}^T$, then the pseudo inverse \mathcal{A}^\dagger is defined by $\mathcal{A}^\dagger = \mathcal{V}\Sigma^\dagger\mathcal{U}^T$. For the diagonal matrix Σ , the pseudoinverse Σ^\dagger is computed by taking the reciprocal of only the nonzero diagonal elements.

If \mathcal{A} is square and non-singular, then $\mathcal{A}^\dagger = \mathcal{A}$. In general, however, $\mathcal{A}\mathcal{A}^\dagger\mathcal{A} = \mathcal{A}$, and $\mathcal{A}^\dagger\mathcal{A}\mathcal{A}^\dagger = \mathcal{A}^\dagger$.

Perhaps more importantly, \mathcal{A}^\dagger solves the following least-squares problem: given a rectangular matrix \mathcal{A} and a vector b , find the x minimizing $\|\mathcal{A}x - b\|_2$, and which, in addition, has minimum ℓ_2 (euclidean) Norm, $\|x\|_2$. This x is $\mathcal{A}^\dagger b$.

Examples:

$$\mathcal{R} = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 9 & 8 & 7 & 6 \end{pmatrix}, \quad \text{pseudo_inverse}(\mathcal{R}) = \begin{pmatrix} -0.2 & 0.1 \\ -0.05 & 0.05 \\ 0.1 & 0 \\ 0.25 & -0.05 \end{pmatrix}$$

Related functions:

`svd.`

16.37.3.36 random_matrix**Syntax:**

`random_matrix(r, c, limit);`

r, c, limit :- positive integers.

Synopsis:

`random_matrix` creates an $r \times c$ matrix with random entries in the range $-\text{limit} < \text{entry} < \text{limit}$.

Switches:

`imaginary` :- if on, then matrix entries are $x + iy$ where $-\text{limit} < x, y < \text{limit}$.
`not_negative` :- if on then $0 < \text{entry} < \text{limit}$. In the imaginary case we have $0 < x, y < \text{limit}$.
`only_integer` :- if on then each entry is an integer. In the imaginary case x, y are integers.
`symmetric` :- if on then the matrix is symmetric.
`upper_matrix` :- if on then the matrix is upper triangular.
`lower_matrix` :- if on then the matrix is lower triangular.

Examples:

$$\text{random_matrix}(3, 3, 10) = \begin{pmatrix} -4.729721 & 6.987047 & 7.521383 \\ -5.224177 & 5.797709 & -4.321952 \\ -9.418455 & -9.94318 & -0.730980 \end{pmatrix}$$

on `only_integer`, `not_negative`, `upper_matrix`, `imaginary`;

$$\text{random_matrix}(4, 4, 10) = \begin{pmatrix} 2*i + 5 & 3*i + 7 & 7*i + 3 & 6 \\ 0 & 2*i + 5 & 5*i + 1 & 2*i + 1 \\ 0 & 0 & 8 & i \\ 0 & 0 & 0 & 5*i + 9 \end{pmatrix}$$

16.37.3.37 `remove_columns`, `remove_rows`

Syntax:

`remove_columns`(\mathcal{A} , `column_list`);

\mathcal{A} :- a matrix.

`column_list` :- either a positive integer or a list of positive integers.

Synopsis:

`remove_columns` removes the columns specified in `column_list` from \mathcal{A} .

`remove_rows` performs the same task on the rows of \mathcal{A} .

Examples:

$$\text{remove_columns}(\mathcal{A}, 2) = \begin{pmatrix} 1 & 3 \\ 4 & 6 \\ 7 & 9 \end{pmatrix}$$

$$\text{remove_rows}(\mathcal{A}, \{1, 3\}) = \begin{pmatrix} 4 & 5 & 6 \end{pmatrix}$$

Related functions:

minor.

16.37.3.38 remove_rows

See: remove_columns.

16.37.3.39 row_dim

See: column_dim.

16.37.3.40 rows_pivot**Syntax:**

```
rows_pivot( $\mathcal{A}$ , r, c, {row_list});
```

\mathcal{A} :- a matrix.

r,c :- positive integers such that $\mathcal{A}(r,c) \neq 0$.

row_list :- positive integer or a list of positive integers.

Synopsis:

`rows_pivot` performs the same task as `pivot` but applies the pivot only to the rows specified in `row_list`.

Examples:

$$\mathcal{N} = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \\ 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$

$$\text{rows_pivot}(\mathcal{N}, 2, 3, \{4, 5\}) = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \\ -0.75 & 0 & 0.75 \\ -0.375 & 0 & 0.375 \end{pmatrix}$$

Related functions:

pivot.

16.37.3.41 simplex**Syntax:**

```
simplex(max/min, objective function, {linear inequalities}, [{bounds}
max/min          :- either max or min (signifying maximise and
                   minimise).
objective function :- the function you are maximising or minimising.
linear inequalities :- the constraint inequalities. Each one must be of
                   the form sum of variables ( $\leq$ ,  $=$ ,  $\geq$ ) number.
bounds           :- bounds on the variables as specified for the LP
                   file format. Each bound is of one of the forms
                    $l \leq v$ ,  $v \leq u$ , or  $l \leq v \leq u$ , where  $v$  is a
                   variable and  $l$ ,  $u$  are numbers or infinity or
                   -infinity
```

Synopsis:

`simplex` applies the revised simplex algorithm to find the optimal (either maximum or minimum) value of the objective function under the linear inequality constraints.

It returns {optimal value, { values of variables at this optimal }}.

The {bounds} argument is optional and admissible only when the switch `fastsimplex` is on, which is the default.

Without a {bounds} argument, the algorithm implies that all the variables are non-negative.

Examples:

```
simplex(max, x+y, {x>=10, y>=20, x+y<=25});

***** Error in simplex: Problem has no feasible solution.

simplex(max, 10x+5y+5.5z, {5x+3z<=200, x+0.1y+0.5z<=12,
                        0.1x+0.2y+0.3z<=9, 30x+10y+50z<=1500});

{525.0, {x=40.0, y=25.0, z=0}}
```

16.37.3.42 squarep**Syntax:**

```
squarep(A);
A      :- a matrix.
```

Synopsis:

`squarep` is a boolean function that returns `t` if the matrix is square and `nil` otherwise.

Examples:

```

 $\mathcal{L} = (1 \ 3 \ 5)$ 
squarep( $\mathcal{A}$ ) = t
squarep( $\mathcal{L}$ ) = nil

```

Related functions:

`matrixp`, `symmetricp`.

16.37.3.43 stack_rows

See: `augment_columns`.

16.37.3.44 sub_matrix**Syntax:**

```

sub_matrix( $\mathcal{A}$ , row_list, column_list);
 $\mathcal{A}$            :- a matrix.
row_list, column_list :- either a positive integer or a list of positive integers.

```

Synopsis:

`sub_matrix` produces the matrix consisting of the intersection of the rows specified in `row_list` and the columns specified in `column_list`.

Examples:

```

sub_matrix( $\mathcal{A}$ , {1, 3}, {2, 3}) =  $\begin{pmatrix} 2 & 3 \\ 8 & 9 \end{pmatrix}$ 

```

Related functions:

`augment_columns`, `stack_rows`.

16.37.3.45 svd (singular value decomposition)**Syntax:**

```

svd( $\mathcal{A}$ );
 $\mathcal{A}$  :- a matrix containing only real numeric entries.

```


Synopsis:

`svd` computes the singular value decomposition of \mathcal{A} . If A is an $m \times n$ real matrix of (column) rank r , `svd` returns the 3-element list $\{\mathcal{U}, \Sigma, \mathcal{V}\}$ where $\mathcal{A} = \mathcal{U}\Sigma\mathcal{V}^T$.

Let $k = \min(m, n)$. Then U is $m \times k$, V is $n \times k$, and $\Sigma = \text{diag}(\sigma_1, \dots, \sigma_k)$, where $\sigma_i \geq 0$ are the singular values of \mathcal{A} ; only r of these are non-zero. The singular values are the non-negative square roots of the eigenvalues of $\mathcal{A}^T \mathcal{A}$.

\mathcal{U} and \mathcal{V} are such that $\mathcal{U}\mathcal{U}^T = \mathcal{V}\mathcal{V}^T = \mathcal{V}^T\mathcal{V} = \mathcal{I}_k$.

Note: there are a number of different definitions of SVD in the literature, in some of which Σ is square and U and V rectangular, as here, but in others U and V are square, and Σ is rectangular.

Examples:

$$\mathcal{Q} = \begin{pmatrix} 1 & 3 \\ -4 & 3 \\ 3 & 6 \end{pmatrix}$$

$$\text{svd}(\mathcal{Q}) = \left\{ \begin{pmatrix} 0.0236042 & 0.419897 \\ -0.969049 & 0.232684 \\ 0.245739 & 0.877237 \end{pmatrix}, \begin{pmatrix} 4.83288 & 0 \\ 0 & 7.52618 \end{pmatrix}, \begin{pmatrix} 0.959473 & 0.281799 \\ -0.281799 & 0.959473 \end{pmatrix} \right\}$$

$$\text{svd}(\text{TP}(\mathcal{Q})) = \left\{ \begin{pmatrix} 0.959473 & 0.281799 \\ -0.281799 & 0.959473 \end{pmatrix}, \begin{pmatrix} 4.83288 & 0 \\ 0 & 7.52618 \end{pmatrix}, \begin{pmatrix} 0.0236042 & 0.419897 \\ -0.969049 & 0.232684 \\ 0.245739 & 0.877237 \end{pmatrix} \right\}$$

16.37.3.46 swap_columns, swap_rows**Syntax:**

```
swap_columns( $\mathcal{A}$ , c1, c2);
```

\mathcal{A} :- a matrix.

c1,c1 :- positive integers.

Synopsis:

`swap_columns` swaps column c1 of \mathcal{A} with column c2.

`swap_rows` performs the same task on 2 rows of \mathcal{A} .

Examples:

$$\text{swap_columns}(\mathcal{A}, 2, 3) = \begin{pmatrix} 1 & 3 & 2 \\ 4 & 6 & 5 \\ 7 & 9 & 8 \end{pmatrix}$$

Related functions:

`swap_entries`.

16.37.3.47 swap_entries**Syntax:**

`swap_entries`(\mathcal{A} , {*r1*, *c1*}, {*r2*, *c2*});

\mathcal{A} :- a matrix.

r1, *c1*, *r2*, *c2* :- positive integers.

Synopsis:

`swap_entries` swaps $\mathcal{A}(r1, c1)$ with $\mathcal{A}(r2, c2)$.

Examples:

$$\text{swap_entries}(\mathcal{A}, \{1, 1\}, \{3, 3\}) = \begin{pmatrix} 9 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 1 \end{pmatrix}$$

Related functions:

`swap_columns`, `swap_rows`.

16.37.3.48 swap_rows

See: `swap_columns`.

16.37.3.49 symmetricp**Syntax:**

`symmetricp`(\mathcal{A});

\mathcal{A} :- a matrix.

Synopsis:

`symmetricp` is a boolean function that returns `t` if the matrix is symmetric and `nil` otherwise.

Examples:

$$\mathcal{M} = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}$$

```
symmetricp( $\mathcal{A}$ ) = nil
symmetricp( $\mathcal{M}$ ) = t
```

Related functions:

```
matrixp, squarep.
```

16.37.3.50 toeplitz**Syntax:**

```
toeplitz({ $\text{expr}_1, \text{expr}_2, \dots, \text{expr}_n$ }); 21
 $\text{expr}_1, \text{expr}_2, \dots, \text{expr}_n$  :- algebraic expressions.
```

Synopsis:

`toeplitz` creates the toeplitz matrix from the expression list.

This is a square symmetric matrix in which the first expression is placed on the diagonal and the i 'th expression is placed on the $(i-1)$ 'th sub and super diagonals.

It has dimension n where n is the number of expressions.

Examples:

$$\text{toeplitz}(\{w, x, y, z\}) = \begin{pmatrix} w & x & y & z \\ x & w & x & y \\ y & x & w & x \\ z & y & x & w \end{pmatrix}$$
16.37.3.51 triang_adjoint**Syntax:**

```
triang_adjoint( $\mathcal{A}$ );
 $\mathcal{A}$  :- a matrix.
```

Synopsis:

²¹If you're feeling lazy then the {}'s can be omitted.

`triang_adjoint` computes the triangularizing adjoint \mathcal{F} of matrix \mathcal{A} due to the algorithm of Arne Storjohann. \mathcal{F} is lower triangular matrix and the resulting matrix \mathcal{T} of $\mathcal{F} * \mathcal{A} = \mathcal{T}$ is upper triangular with the property that the i -th entry in the diagonal of \mathcal{T} is the determinant of the principal i -th submatrix of the matrix \mathcal{A} .

Examples:

$$\text{triang_adjoint}(\mathcal{A}) = \begin{pmatrix} 1 & 0 & 0 \\ -4 & 1 & 0 \\ -3 & 6 & -3 \end{pmatrix}$$

$$\mathcal{F} * \mathcal{A} = \begin{pmatrix} 1 & 2 & 3 \\ 0 & -3 & -6 \\ 0 & 0 & 0 \end{pmatrix}$$

16.37.3.52 Vandermonde

Syntax:

`vandermonde({expr1,expr2, ...,exprn});`²²
`expr1,expr2, ...,exprn :- algebraic expressions.`

Synopsis:

`vandermonde` creates the Vandermonde matrix from the expression list. This is the square matrix in which the (i, j) th entry is $\text{expr}_i^{(j-1)}$. It has dimension n , where n is the number of expressions.

Examples:

$$\text{vandermonde}(\{x, 2 * y, 3 * z\}) = \begin{pmatrix} 1 & x & x^2 \\ 1 & 2 * y & 4 * y^2 \\ 1 & 3 * z & 9 * z^2 \end{pmatrix}$$

16.37.3.53 kronecker_product

Syntax:

`kronecker_product(M1,M2)`
`M1,M2 :- Matrices`

Synopsis:

`kronecker_product` creates a matrix containing the Kronecker product (also called direct product or tensor product) of its arguments.

²²If you're feeling lazy then the {}'s can be omitted.

Examples:

```

a1 := mat((1,2), (3,4), (5,6))$
a2 := mat((1,1,1), (2,z,2), (3,3,3))$
kronecker_product(a1,a2);

```

$$\begin{pmatrix} 1 & 1 & 1 & 2 & 2 & 2 \\ 2 & z & 2 & 4 & 2*z & 4 \\ 3 & 3 & 3 & 6 & 6 & 6 \\ 3 & 3 & 3 & 4 & 4 & 4 \\ 6 & 3*z & 6 & 8 & 4*z & 8 \\ 9 & 9 & 9 & 12 & 12 & 12 \\ 5 & 5 & 5 & 6 & 6 & 6 \\ 10 & 5*z & 10 & 12 & 6*z & 12 \\ 15 & 15 & 15 & 18 & 18 & 18 \end{pmatrix}$$

16.37.4 Fast Linear Algebra

By turning the `fast_la` switch on, the speed of the following functions will be increased:

<code>add_columns</code>	<code>add_rows</code>	<code>augment_columns</code>	<code>column_dim</code>
<code>copy_into</code>	<code>make_identity</code>	<code>matrix_augment</code>	<code>matrix_stack</code>
<code>minor</code>	<code>mult_column</code>	<code>mult_row</code>	<code>pivot</code>
<code>remove_columns</code>	<code>remove_rows</code>	<code>rows_pivot</code>	<code>squarep</code>
<code>stack_rows</code>	<code>sub_matrix</code>	<code>swap_columns</code>	<code>swap_entries</code>
<code>swap_rows</code>	<code>symmetricp</code>		

The increase in speed will be insignificant unless you are making a significant number (i.e: thousands) of calls. When using this switch, error checking is minimised. This means that illegal input may give strange error messages. Beware.

16.37.5 Acknowledgments

Many of the ideas for this package came from the Maple[3] `Linalg` package [4].

The algorithms for `cholesky`, `lu_decom`, and `svd` are taken from the book *Linear Algebra* - J.H. Wilkinson & C. Reinsch[5].

The `gram_schmidt` code comes from Karin Gatermann's `Symmetry` package[6] for REDUCE.

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